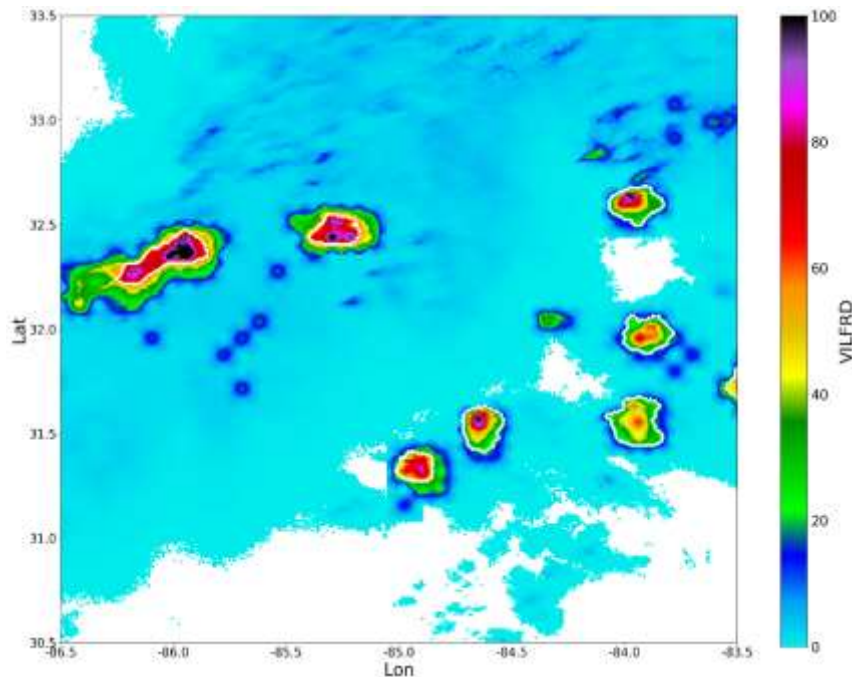


# Automated and Objective Thunderstorm Identification and Tracking using Operational Geostationary Lightning Mapper (GLM) Data

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# Optimize VILFRD for use with GLM data

- Schultz et al. (2016) created a new method for objectively identifying and tracking thunderstorms using a combination of radar & lightning data

Vertically Integrated Liquid (VIL)  
&  
Flash Rate Density (FRD)  
are combined to define storm features

$$\text{VILFRD} = 100 \times \left[ \left( \frac{\text{VIL}}{45} \leq 1 \right) + \sqrt{\frac{\text{FLCT5}}{45} \leq 1} \right]$$

## • Goals for VILFRD with GLM:

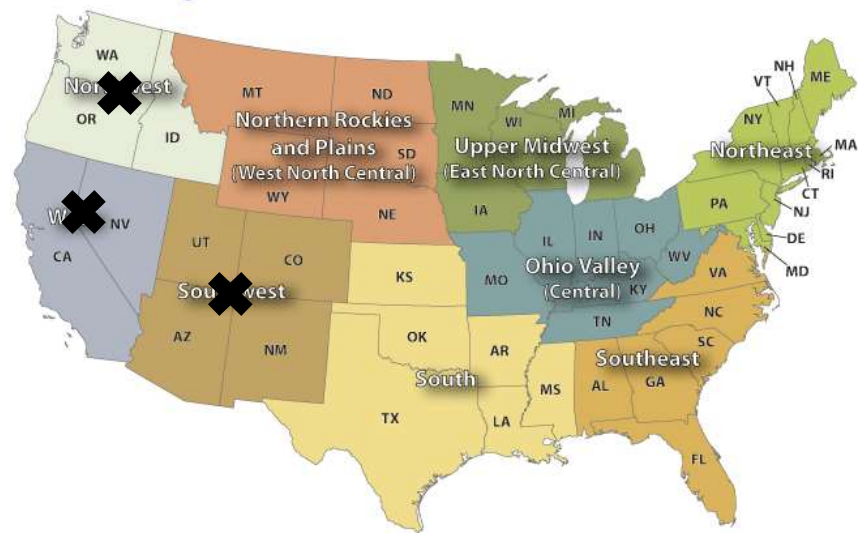
- less variation in feature/storm size from minute to minute
- capture as much lightning within the storm as possible
- confirm current method as optimal, or adopt new changes
- *track using GLM & radar, radar alone, or GLM alone*

# VILFRD variations & additional methods

- Four different variations of VILFRD feature identification using w2segmotionII in WDSSII:
  - Original (O): finds VILFRD levels starting with 100, down to 20, by 20
  - Original dilated (Od): same as O but with added dilation filter
  - New (N): 70 down to 20, by 10
  - New dilated (Nd): same as N but with added dilation filter
- One method not using VILFRD
  - Non-VILFRD (NV): defines features using the 35dBz isosurface at  $-10^{\circ}\text{C}$

- 15 case days, 273 hours tracked
- A single case day could have anywhere from ~20 - 200 tracked features

U.S. Climate Regions



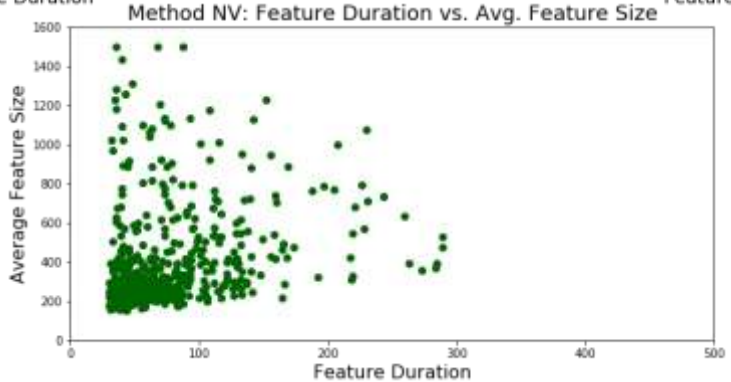
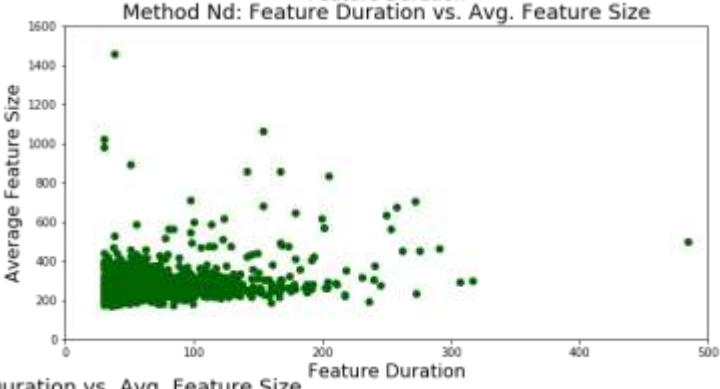
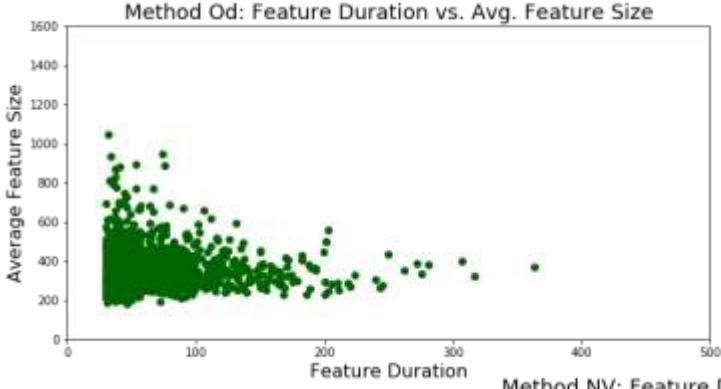
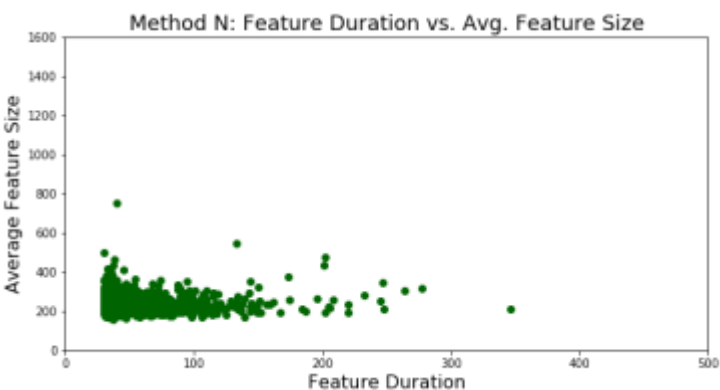
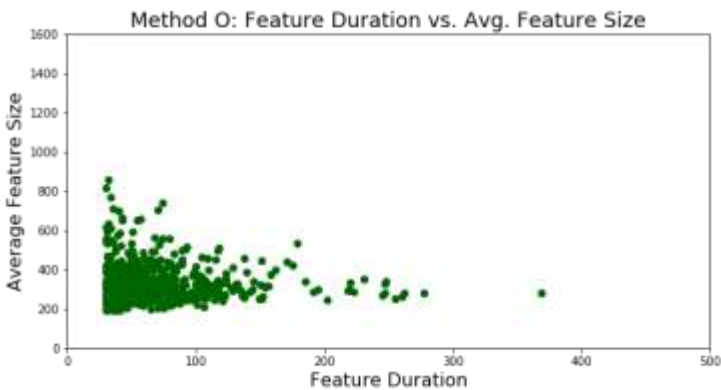
Number of tracked features

O	N	Od	Nd	NV
753	824	1343	1442	612

# Select Results: Size & Duration

Avg. duration of a tracked feature (mins):

O	N	Od	Nd	NV
63.98	63.23	64.93	65.32	72.55

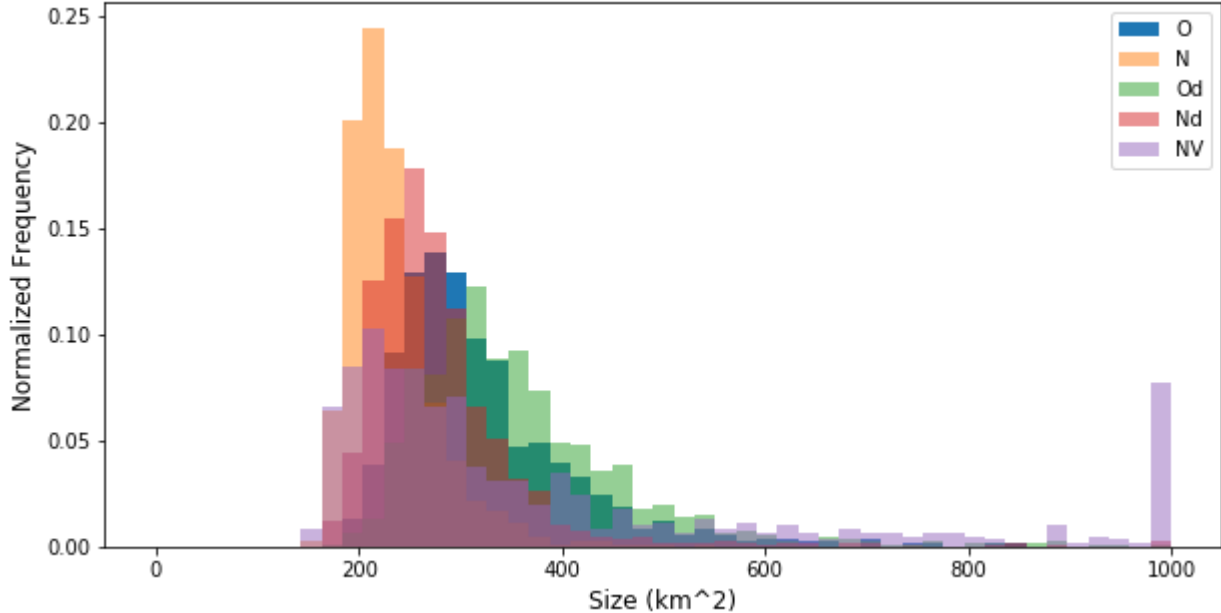


# Select Results: Size

Avg. size (km<sup>2</sup>) /min of a feature

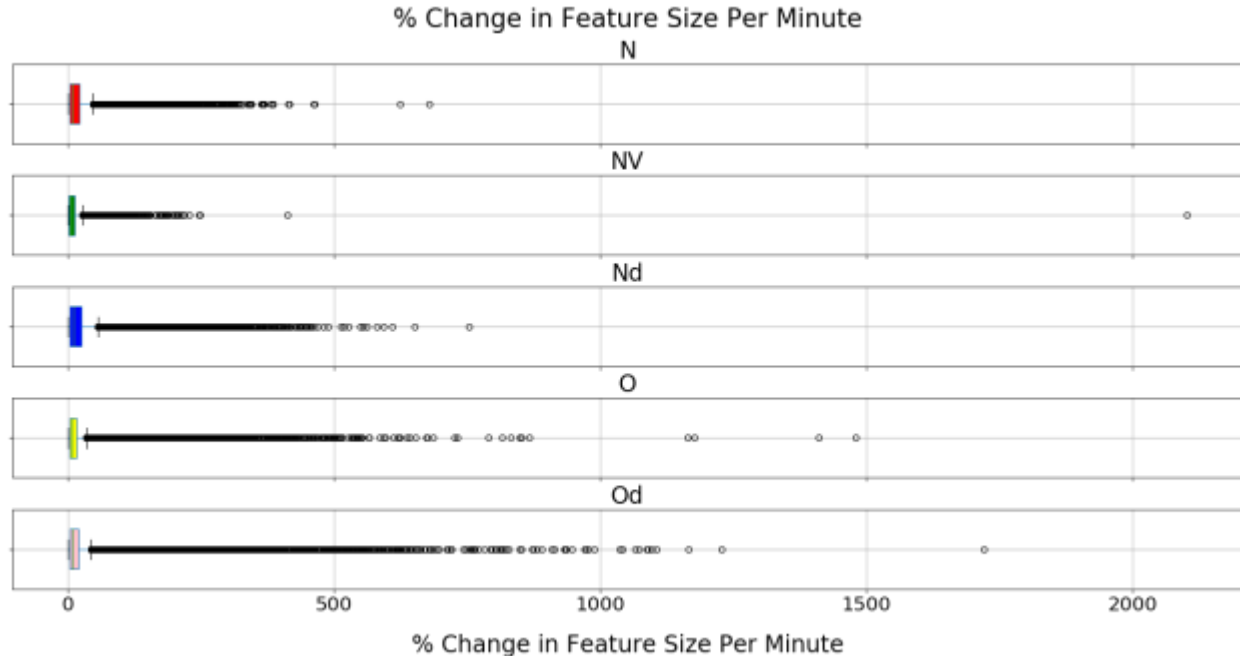
O	N	Od	Nd	NV
322	236	356	293	517

Average Feature Size (Over Lifetime)



Avg. change in size/min of a feature

O	N	Od	Nd	NV
54.2	42.7	67.1	55.3	45.4

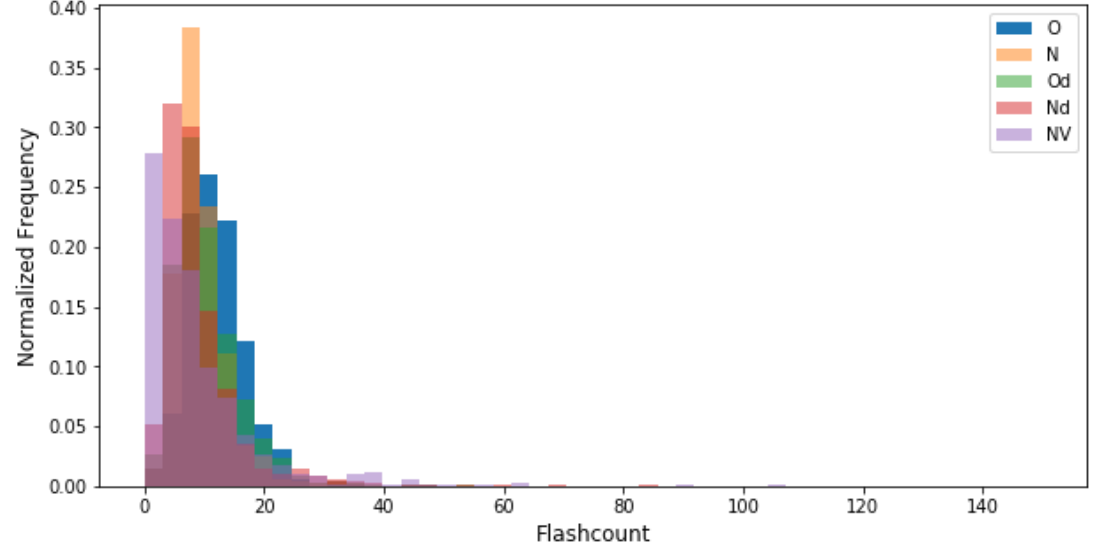


# Select Results: Lightning

Average feature flashcount / min

O	N	Od	Nd	NV
12.7	10.3	11.1	10.6	10.8

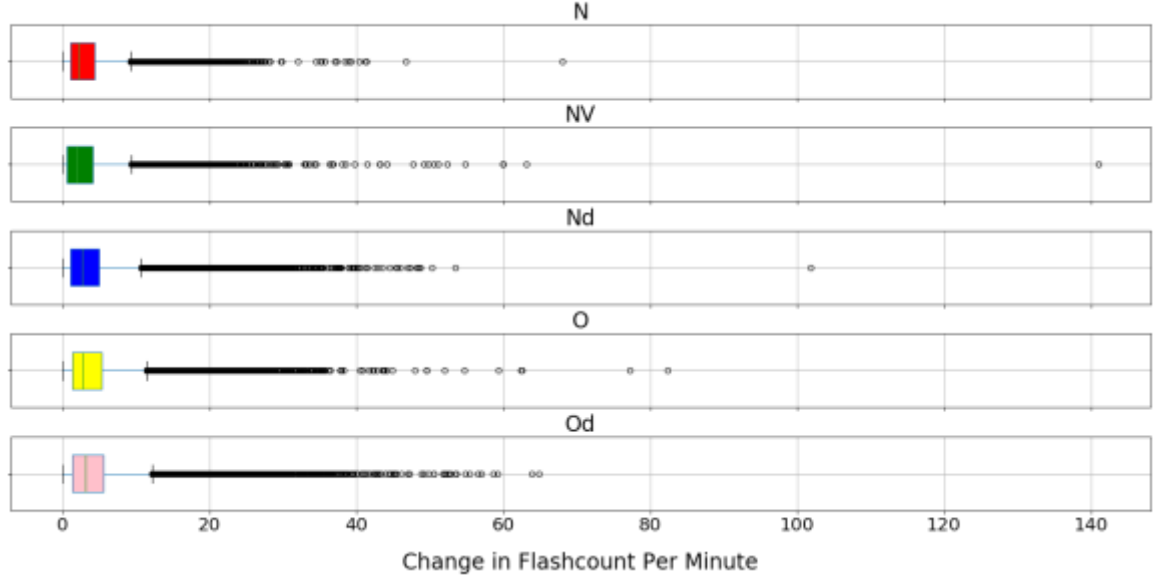
Average Feature Flashcount (Over Lifetime)



Average flash density of a tracked feature

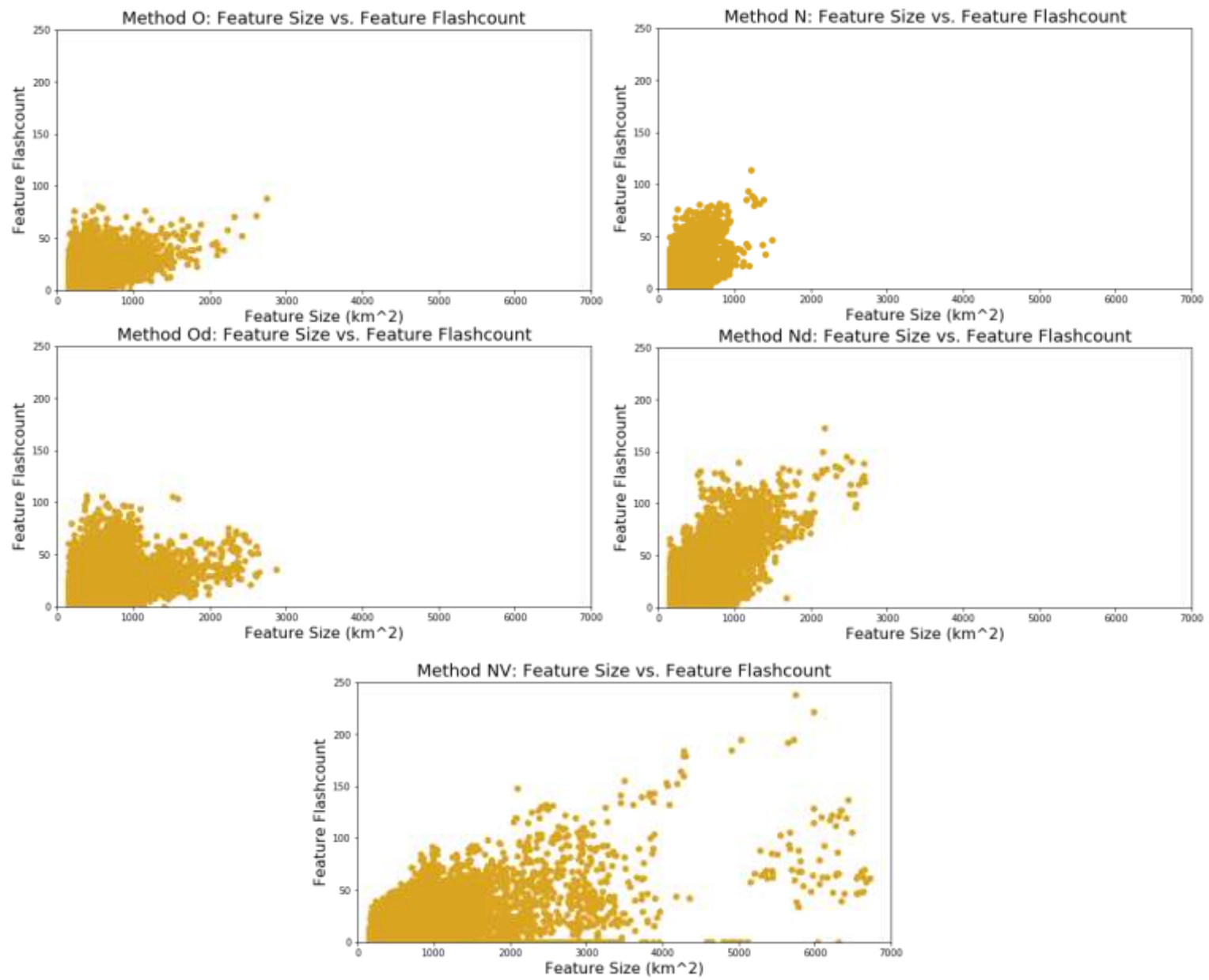
O	N	Od	Nd	NV
.0434	.0445	.0344	.0344	.0225

Change in Flashcount Per Minute



Change in Flashcount Per Minute

# Select Results: Size and Lightning



# Summary & Future Work

- Methods **N** and **Nd** create a more stable feature boundary, but capture slightly less lightning
  - Determine the cost/benefit of using feature ID that creates a more stable, but smaller feature boundary
- **Od** and **Nd** cause an increase in the total number of storms tracked
- VILFRD tracking methods identify more and smaller features than the **NV** method
- Creation of a VILFRD without VIL = lightning only tracking

